



**CCV SUMMER GAMES 2012  
BADMINTON TOURNAMENT  
RULES & REGULATIONS**

*The following rules and regulations pertain to the Corporate Champions Vancouver Summer Games 2012 Basketball Tournament. All rules and regulations are subject to change.*

### **Section A – Registration**

- I. Team Roster Forms must be submitted online by May 19<sup>th</sup>, 2012. Team Roster Forms are available online. Teams must register a minimum of 4 players and can register up to a maximum of 6 players.
- II. Each participant **MUST** sign a waiver form prior to playing and must check in with photo ID before each match. Waiver forms are available online or at the event in paper form.

### **Section B – Venue**

- I. All Badminton games will take place at the Richmond Olympic Oval.
- II. Participants are to abide by the rules and regulations of the Richmond Olympic Oval while on-site.

### **Section C – Tournament Structure**

*Note: A tournament schedule will be sent out to team coordinators and also posted online closer to the date of the tournament.*

- I. A five minute leniency will be given to all late teams. After the five minutes has expired, the late team will be deemed to have forfeited the match. Please arrive early for warm-up time.
- II. In round robin, teams will play each opponent in their pool once. Pools will likely consist of 4 teams.
- III. In order to organize seeding for playoffs, a game win will earn a team one point and a loss contributes zero points to their overall ranking. In one match, a team can earn a maximum of three points from three games. The two teams from each pool with the most points will advance to Tier 1 Playoffs while the remaining teams advance to Tier 2 Playoffs.
- IV. In the playoffs, a single elimination tournament bracket will be used.

### **Section D – Game Structure**

- I. Matches consist of three games. Matches will be played in a team format where the first game will be played by men's doubles, the second game will be played by women's doubles, and the last game will be played by mixed doubles.
- II. A participant is eligible to participate in more than one game in a match. (E.g. A male can participate in the men's doubles game and the mixed doubles game.)
- III. Scores will be recorded based on the rally point system where each serve yields a point.
- IV. Each game is played to 21 points, win by 2, cap at 25 points.
- V. The team that served first in the first game will receive in the next game.
- VI. The gender ratios must be fulfilled at all times on court. There are **NO EXCEPTIONS** to this rule and breach of the rule will result in disqualification.
- VII. There are no substitutions.

- VIII. At the end of each game, teams should switch sides.
- IX. Each match (3 games) will be allotted 50 minutes.
- X. Each team is allowed one twenty-second time-out per game.
- XI. All games will be self-refereed. Please remember to show sportsmanship. Please report your own scores.

### **Section E – Tie Breakers**

- I. Should two teams be tied in points when determining playoff positions the following tie breaker applies: i) head to head record; ii) most wins; iii) points differential; iv) fewest points against; and then v) most points for.

### **Section F – Equipment**

- I. We recommend that players bring their own racquets, however we will provide a few on-site. Also remember to bring appropriate footwear. All other game equipment will be provided.

### **Section G – Rules**

- I. General:
  - a. Rules are based on Badminton Canada rules modified for Corporate Champions Vancouver.

### **Excerpt from Badminton Canada: The Laws of Badminton (<http://bit.ly/vX4xDB>)**

#### **11. DOUBLES**

##### **11.1 Serving and receiving courts**

- 11.1.1 A player of the serving side shall serve from the right service court when the serving side has not scored or has scored an even number of points in that game.
- 11.1.2 A player of the serving side shall serve from the left service court when the serving side has scored an odd number of points in that game.
- 11.1.3 The player of the receiving side who served last shall stay in the same service court from where he served last. The reverse pattern shall apply to the receiver's partner.
- 11.1.4 The player of the receiving side standing in the diagonally opposite service court to the server shall be the receiver.
- 11.1.5 The players shall not change their respective service courts until they win a point when their side is serving.

##### **11.2 Order of play and position on court**

After the service is returned, in a rally, the shuttle may be hit by either player of the serving side and either player of the receiving side alternately, from any position on that player's side of the net, until the shuttle ceases to be in play (Law 15).

### **11.3 Scoring and serving**

- 11.3.1 If the serving side wins a rally (Law 7.3), the serving side shall score a point. The server shall then serve again from the alternate service court.
- 11.3.2 If the receiving side wins a rally (Law 7.3), the receiving side shall score a point. The receiving side shall then become the new serving side.

### **11.4 Sequence of serving**

In any game, the right to serve shall pass consecutively:

- 11.4.1 from the initial server who started the game from the right service court
- 11.4.2 to the partner of the initial receiver. The service shall be delivered from the left service court.
- 11.4.3 to the partner of the initial server
- 11.4.4 to the initial receiver,
- 11.4.5 to the initial server and so on.

## **Section H – CCV Fair Play**

- I. The event coordinators have the authority to remove any player or team from the premises for unsportsmanlike conduct.
- II. Please adhere to the general principles of Corporate Champions Vancouver Fair Play:
  - a. Follow the rules; Respect your team and opponents; and Represent your company in a professional manner.
- III. When the general principles are violated, the Corporate Champions Vancouver organizing team reserves the right to disqualify, suspend, remove and sanction coaches, players, spectators and or companies before, during or after competition. All incidents will be reported to Company Coordinators.

## **Section I – Team Cancellations**

- I. Cancellations must be in writing either emailed or faxed to the Corporate Champions Vancouver office.

If a team must cancel their participation in a sport, the Penalties are as follows:

  - **CANCELLATIONS: Notification given after May 19, 2012.**  
All cancellations after this date will result in a ten (10) point deduction of the overall points score.
  - **LAST MINUTE CANCELLATION: Notification given within 48 hours of match.**  
All cancellations made within 48 hours before the start of the match will result in a twenty (20) point deduction of the overall company points score.
  - **MISSING A GAME: No notification given**  
If a company misses two (2) matches during the round robin the team will be considered a Cancellation or No Show and a thirty (30) point deduction of the overall company points score be applied.

If you are aware that your team cannot make a match, please inform the Corporate Champions team so your opponents are made aware of the situation.

#### **Section J – Medals and Awards**

- I. A maximum of six medals will be awarded to each winning team.

**Questions or concerns? Please contact us at [info@ccvancouver.ca](mailto:info@ccvancouver.ca) or call us at 604-568-8100.  
Corporate Champions Vancouver encourages sportsmanship and team spirit on the court!  
We hope you have an enjoyable experience and we wish you the best of luck!**

